



FALLS CITY PUBLIC SCHOOLS

2020-2021 FCPS Winter Season Guidelines

Participants, coaches, officials or spectators that feel sick should not attend or participate in practice or competition. The NSAA & Falls City Public Schools requires all non-active participants, coaches, and spectators to wear face coverings. Physical distancing should be practiced when possible.

Indoor gatherings will be limited to 50% of rated occupancy.

Basketball

Falls City High School will use two sites during JV/V doubleheaders.

Varsity games will play at the High School and JV games will be played at the Middle School. Game times will be at **5:30pm & 7:30pm** on weeknights and **2:00pm and 4:00pm** on Saturdays.

Girls varsity will be played first, followed by Boys varsity at the High School.

Boys junior varsity will be played first, followed by Girls junior varsity at the Middle School

Limit of 6 per participant and coach (We will use tally marks from a roster)

Cheerleaders will be allowed at Falls City. **Limit of 6 (We will use tally marks from a roster)**

Six (6) feet of separation required between household units.

Each participant will need their own water bottle for hydration. We have water bottle filler at both playing sites.

All varsity contests played at Falls City High School will be streamed over Striv for the public to view.

Face coverings will be required for all basketball players and cheerleaders when they are not active (sitting on the bench, huddling, standing on the sideline, or in the locker room).

All coaches will be required to wear face coverings at all times.

Coaches will be required to temperature check basketball players, cheerleaders, and student managers before all contests.

Each teams bench will have two rows to assist in social distancing of players and coaches.

Eliminate pregame introduction handshakes and fist bumps and post-game protocol of shaking hands.

Visiting teams will be assigned a classroom to change in at the High school.

Halftime they will be allowed to use a locker room.